

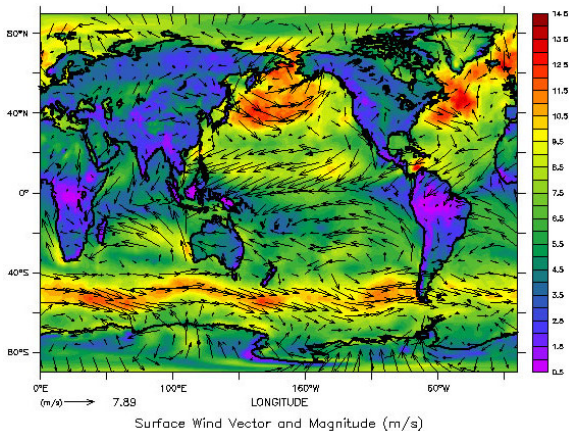
A Whirlwind of Mathematics

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Introduction

A fluid flow can be described by its velocity field $\vec{v} = (u, v, w)$, a 3-dimensional vector field which describes the velocity of the fluid, at each point in space and instant in time.



The Incompressible Navier-Stokes Equations

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$$\frac{D\vec{v}}{Dt} = -\nabla p + \nu \Delta \vec{v} + \vec{F}$$

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- ▶ In general, the sign of $\nabla \cdot \vec{v} < 0$ at a point determines whether the point is (on average) sucking in particles, or pushing them away
- ▶ $\nabla \cdot \vec{v} = 0$ is called the incompressibility condition; it enforces the conservation of mass

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- ▶ We define the material derivative of a vector-valued function coordinatewise; in particular, $\frac{D\vec{v}}{Dt} = \left(\frac{Du}{Dt}, \frac{Dv}{Dt}, \frac{Dw}{Dt} \right)$

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- ▶ The pressure p is a fourth variable to be solved for in the Navier-Stokes equations
- ▶ The gradient ∇p is the direction of fastest increase in pressure, and large magnitudes of ∇p correspond to sharper increases in pressure
- ▶ Therefore, the equation $\frac{Dv}{Dt} = -\nabla p + [\text{stuff}]$ indicates that fluid particles accelerate away from regions of high pressure

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- ▶ Viscosity diffuses velocity like heat, and the coefficient of viscosity ν determines the extent to which this occurs
- ▶ The Laplacian applies to \vec{v} coordinatewise:
 $\Delta \vec{v} = (\Delta u, \Delta v, \Delta w)$

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- ▶ We will, as will most textbooks, set $F \equiv 0$

Zoom in on the momentum equation:

The equality in

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is actually an equality of 3-dimensional vectors. It therefore forms three equalities of scalar-valued functions:

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If we assume that all the action is happening on a 2-dimensional plane (i.e. $w \equiv 0$ and $\partial_z[\text{anything}] = 0$), then the third equation vanishes identically, and we are left with only two momentum equations.

2-dimensional simulation:

2-dimensional WebGL Navier-Stokes simulation

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Define the vorticity $\vec{\omega} = \nabla \times \vec{v}$. Taking the curl of both sides of

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The first term on the right is the vortex-stretching term.

Vorticity in 2 dimensions:

In 2 dimensions, $\vec{\omega} = (0, 0, \partial_x v - \partial_y u)$. Thus, the first two coordinates of the vorticity equation drop out.

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$$\frac{D\omega}{Dt} = (0, 0, \omega) \cdot \nabla w + \nu \Delta \omega$$

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The (comparative) simplicity of this equation indicates that we can expect even more complicated behavior in 3-dimensions.

3-dimensional examples:

Burgers' vortex

3blue1brown's turbulent vortices

Vortex tubes:

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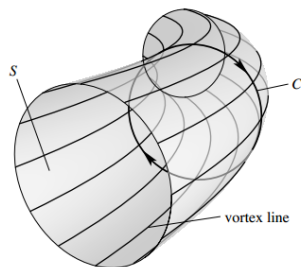
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If C is a closed curve, then define the circulation

$$\Gamma_C = \oint_C \vec{v} \cdot d\vec{r}.$$



Helmholtz' theorem:

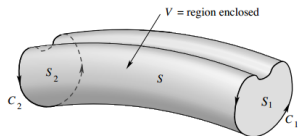
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If C_1 and C_2 are curves oriented the same way about a vortex tube, then $\Gamma_{C_1} = \Gamma_{C_2}$.

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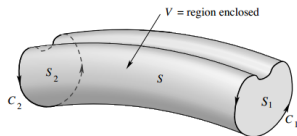
Proof.

Let C_1 and C_2 be oriented as in the figure.

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Proof.

Let C_1 and C_2 be oriented as in the figure. The outward flux of vorticity through the enclosed region V is

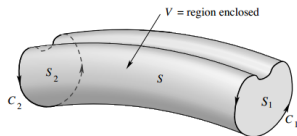
$$\iint_{S \cup S_1 \cup S_2} \vec{\omega} \cdot \vec{n} dA = \iint_S \vec{\omega} \cdot \vec{n} dA + \iint_{S_1} \vec{\omega} \cdot \vec{n} dA + \iint_{S_2} \vec{\omega} \cdot \vec{n} dA$$

where \vec{n} is the outward-pointing unit normal to $S \cup S_1 \cup S_2$.

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where \vec{n} is the outward-pointing unit normal to $S \cup S_1 \cup S_2$. The circulation obeys the right-handed rule w.r.t. the normal of S_1 , and the left-handed rule w.r.t the normal of S_2 .

Helmholtz' theorem (ctd.):

Proof.

By the divergence theorem,

$$\iint_{S \cup S_1 \cup S_2} \vec{\omega} \cdot \vec{n} dA = \iiint_V \nabla \cdot \vec{\omega} d\sigma = \iiint_V \nabla \cdot (\nabla \times \vec{v}) d\sigma = 0.$$

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and

$$\iint_{S \cup S_1 \cup S_2} \vec{\omega} \cdot \vec{n} dA = \iint_{S_1} \vec{\omega} \cdot \vec{n} dA + \iint_{S_2} \vec{\omega} \cdot \vec{n} dA.$$

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Proof.

Since the boundary C_1 of a surface S_1 is a closed curve and the circulation obeys the right-handed rule with respect to the normal, Stokes' theorem states that

$$\Gamma_{C_1} = \oint_{C_1} \vec{v} \cdot d\vec{r} = \iint_{S_1} (\nabla \times \vec{v}) \cdot \vec{n} dA = \iint_{S_1} \vec{\omega} \cdot \vec{n} dA.$$

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Similarly, since the circulation about C_2 obeys the left-handed rule,

$$\Gamma_{C_2} = \oint_{C_2} \vec{v} \cdot d\vec{r} = - \iint (\nabla \times \vec{v}) \cdot \vec{n} dA = - \iint \vec{\omega} \cdot \vec{n} dA.$$

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Putting this all together,

$$0 = \iint_{S \cup S_1 \cup S_2} \vec{\omega} \cdot \vec{n} dA = \Gamma_{C_1} - \Gamma_{C_2}.$$



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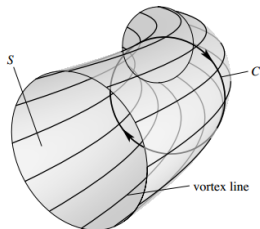
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This shows that a 'nontrivial' vortex tube of nonzero strength must either take the form of the ring, extend to infinity, or end at the boundary.

Proof.

Else let the vortex tube end at the boundary of the surface S . On ∂S , $\vec{\omega} \equiv 0$; therefore \vec{v} is conservative on ∂S , and

$$0 = \oint_{\partial S} \vec{v} \cdot \vec{n} = \Gamma_{\partial S}$$



One more theorem:

Theorem

In flows with $\nu = 0$, vortex tubes, carried around by the fluid, remain vortex tubes for all time, and maintain their strength.

Parting words:

Whoa

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Reference

